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# **BismuthClient Documentation**

*Release 0.0.1*

**EggdraSyl Bismuth Foundation**

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Bismuth python library to be used by dApps and clients.

- Free software: MIT license
- Documentation: <https://bismuthclient.readthedocs.io>.

## 1.1 Features

- TODO

## 1.2 Credits

This package was created with [Cookiecutter](#) and the [audreyr/cookiecutter-pypackage](#) project template.



## 2.1 Stable release

To install BismuthClient, run this command in your terminal:

```
$ pip install bismuthclient
```

This is the preferred method to install BismuthClient, as it will always install the most recent stable release.

If you don't have `pip` installed, this [Python installation guide](#) can guide you through the process.

## 2.2 From sources

The sources for BismuthClient can be downloaded from the [Github repo](#).

You can either clone the public repository:

```
$ git clone git://github.com/EggPool/bismuthclient
```

Or download the [tarball](#):

```
$ curl -OL https://github.com/EggPool/bismuthclient/tarball/master
```

Once you have a copy of the source, you can install it with:

```
$ python setup.py install
```



## CHAPTER 3

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### Usage

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To use BismuthClient in a project:

```
import bismuthclient
```

Import the native API client class:

```
from bismuthclient import rpcconnections
```



## 4.1 bismuthclient package

### 4.1.1 Submodules

### 4.1.2 bismuthclient.async\_client module

### 4.1.3 bismuthclient.bismuthapi module

Wrapper around the official Bismuth API from `api.bismuth.live`

WIP

```
bismuthclient.bismuthapi.get_wallet_servers_legacy(light_ip_list="", app_log=None)
```

Use different methods to return the best possible list of wallet servers, sorted ip:port

### 4.1.4 bismuthclient.bismuthclient module

### 4.1.5 bismuthclient.bismuthcrypto module

### 4.1.6 bismuthclient.bismuthformat module

Formatting helpers for Bismuth

```
class bismuthclient.bismuthformat.AmountFormatter(amount)
    Bases: object

    Format a BIS amount to string

    amount

    to_string(decimals=3, leading=0)
```

```
class bismuthclient.bismuthformat.TxFormatter (tx)
    Bases: object

    Formats a Bismuth Transaction

    to_json (for_display=False)

    to_string ()

    tx
```

### 4.1.7 bismuthclient.bismuthwallet module

### 4.1.8 bismuthclient.lwbench module

Wallet server benchmarking functions - ported from gui wallet, converted to use the native api class.

```
bismuthclient.lwbench.connectible (ipport)
    Helper: return True if the ip:port can be connected to, without sending any command.
```

```
bismuthclient.lwbench.convert_ip_port (ip, some_port)
    Helper: Get ip and port, but extract port from ip if ip was as ip:port
```

#### Parameters

- **ip** –
- **some\_port** – default port

**Returns** (ip, port)

```
bismuthclient.lwbench.time_measure (light_ip_list, app_log=None)
    Measure answer time for the servers in light_ip list
```

#### Parameters

- **light\_ip\_list** – a list of “ip:port” wallet servers
- **app\_log** – an optional logger

**Returns** A sorted light\_ip list

### 4.1.9 bismuthclient.rpcconnections module

Bismuth default/legacy connection layer. Json over sockets This file is no more compatible with the Bismuth code, it's been converted to a class EggPool 2018

```
class bismuthclient.rpcconnections.Connection (ipport, verbose=False, raw=False)
    Bases: object
```

Connection to a Bismuth Node. Handles auto reconnect when needed

```
check_connection ()
    Check connection state and reconnect if needed.
```

```
close ()
    Close the socket
```

```
command (command, options=None)
    Sends a command and return it's raw result. options has to be a list. Each item of options will be sent separately. So If you ant to send a list, pass a list of list.
```

`command_lock`  
`ipport`  
`last_activity`  
`raw`  
`sdef`  
`stats`  
`verbose`

#### 4.1.10 Module contents

Top-level package for BismuthClient.



Contributions are welcome, and they are greatly appreciated! Every little bit helps, and credit will always be given. You can contribute in many ways:

## 5.1 Types of Contributions

### 5.1.1 Report Bugs

Report bugs at <https://github.com/EggPool/bismuthclient/issues>.

If you are reporting a bug, please include:

- Your operating system name and version.
- Any details about your local setup that might be helpful in troubleshooting.
- Detailed steps to reproduce the bug.

### 5.1.2 Fix Bugs

Look through the GitHub issues for bugs. Anything tagged with “bug” and “help wanted” is open to whoever wants to implement it.

### 5.1.3 Implement Features

Look through the GitHub issues for features. Anything tagged with “enhancement” and “help wanted” is open to whoever wants to implement it.

## 5.1.4 Write Documentation

BismuthClient could always use more documentation, whether as part of the official BismuthClient docs, in docstrings, or even on the web in blog posts, articles, and such.

## 5.1.5 Submit Feedback

The best way to send feedback is to file an issue at <https://github.com/EggPool/bismuthclient/issues>.

If you are proposing a feature:

- Explain in detail how it would work.
- Keep the scope as narrow as possible, to make it easier to implement.
- Remember that this is a volunteer-driven project, and that contributions are welcome :)

## 5.2 Get Started!

Ready to contribute? Here's how to set up *bismuthclient* for local development.

1. Fork the *bismuthclient* repo on GitHub.
2. Clone your fork locally:

```
$ git clone git@github.com:your_name_here/bismuthclient.git
```

3. Install your local copy into a virtualenv. Assuming you have virtualenvwrapper installed, this is how you set up your fork for local development:

```
$ mkvirtualenv bismuthclient
$ cd bismuthclient/
$ python setup.py develop
```

4. Create a branch for local development:

```
$ git checkout -b name-of-your-bugfix-or-feature
```

Now you can make your changes locally.

5. When you're done making changes, check that your changes pass flake8 and the tests, including testing other Python versions with tox:

```
$ flake8 bismuthclient tests
$ python setup.py test or py.test
$ tox
```

To get flake8 and tox, just pip install them into your virtualenv.

6. Commit your changes and push your branch to GitHub:

```
$ git add .
$ git commit -m "Your detailed description of your changes."
$ git push origin name-of-your-bugfix-or-feature
```

7. Submit a pull request through the GitHub website.

## 5.3 Pull Request Guidelines

Before you submit a pull request, check that it meets these guidelines:

1. The pull request should include tests.
2. If the pull request adds functionality, the docs should be updated. Put your new functionality into a function with a docstring, and add the feature to the list in README.rst.
3. The pull request should work for Python 2.7, 3.4, 3.5 and 3.6, and for PyPy. Check [https://travis-ci.org/EggPool/bismuthclient/pull\\_requests](https://travis-ci.org/EggPool/bismuthclient/pull_requests) and make sure that the tests pass for all supported Python versions.

## 5.4 Tips

To run a subset of tests:

```
$ py.test tests.test_bismuthclient
```

## 5.5 Deploying

A reminder for the maintainers on how to deploy. Make sure all your changes are committed (including an entry in HISTORY.rst). Then run:

```
$ bumpversion patch # possible: major / minor / patch
$ git push
$ git push --tags
```

Travis will then deploy to PyPI if tests pass.



### 6.1 Development Lead

- EggdraSyl from Bismuth Foundation <dev@eggpool.net>

### 6.2 Contributors

None yet. Why not be the first?



### 7.1 0.0.1 (2018-11-17)

- First release on PyPI.

### 7.2 0.0.2 (2018-11-20)

- Alpha release



## CHAPTER 8

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### Indices and tables

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